เกณฑ์การแข่งขันมหกรรมวิชาการห้องเรียนพิเศษภาษาอังกฤษ ระดับชาติ ปีการศึกษา 2569

English-Medium-Instruction Programmes Open House 2026

การแข่งขัน	ระดับชั้น				ประเภท	หมายเหตุ
	ป.1-3	ป.4-6	ม.1-3	ม.4-6		
1. การกล่าวสุนทรพจน์ภาษาอังกฤษ (Impromptu Speech Competition)	✓	✓	✓	✓	เดี่ยว	
2. การเล่านิทานภาษาอังกฤษ (Storytelling Competition)	✓	✓	✓	✓	เดี่ยว	
3. Multi-skill Competition		✓	✓	✓	เดี่ยว	
4. การเขียนเรียงความประกอบภาพ (Pictorial Writing)		✓	✓	✓	เดี่ยว	
5. การแข่งขันต่อคำศัพท์ (Crossword)	✓	✓	✓	✓	ทีม 2 คน/ เดี่ยว	***เฉพาะ ม.4-6 แข่งเดี่ยว**
6. การแข่งขันสะกดคำ (Spelling Bee Competition)	✓	✓	✓	✓	เดี่ยว	
7. การนำเสนอโครงงานวิทยาศาสตร์ (Science Project Work Competition)		✓	✓	✓	ทีม 3 คน	
8. การนำเสนอโครงงานคณิตศาสตร์ (Mathematics Project Work Competition)		✓	✓	✓	ทีม 3 คน	
9. การนำเสนอโครงงานคอมพิวเตอร์ (Computer Project Work Competition)		✓	✓	✓	ทีม 3 คน	
10. การแข่งขันร้องเพลงภาษาอังกฤษ (Singing Competition)	✓	✓	✓	✓	เดี่ยว	
11. การแข่งขันละครสั้นภาษาอังกฤษ (Skit Competition)		✓	✓	✓	ทีม 5 คน	

Computer Project Work Competition

1. Eligibility of the competitors

1.1 Students of upper primary Prathom levels 4 - 6

1.2 Students of lower secondary Mattayom levels 1 - 3

1.3 Students of upper secondary Mattayom levels 4 – 6

2. key stage of the competitors

2.1 Upper primary Prathom levels 4 - 6	3 Competitors/1 Team
2.2 Lower secondary Mattayom levels 1 - 3	3 Competitors/1 Team
2.3 Upper secondary Mattayom levels 4 – 6	3 Competitors/1 Team

3. Time for the competition

3.1 Upper primary Prathom levels 4 - 6	4 - 5 minutes (±30 seconds)
3.2 Lower secondary Mattayom levels 1 - 3	5 - 7 minutes (±30 seconds)
3.3 Upper secondary Mattayom levels 4 – 6	7 - 10 minutes (±30 seconds)

4. Process and criteria

4.1 A new project or an existing project from last year that has been further developed or improved.

4.2 The objective of developing the project is to develop Teaching Aids or for solutions by using any computer languages. (A project has never been part of any other competitions before)

4.3 Five copies of the printed report are to be submitted to the judges on the day of competition. The Report Chapter 1 to Chapter 5 must not be more than 20 pages (Appendix must not be more than 10 pages) **The report must not exceed 30 pages in total, consisting of Chapters 1–5 and the Appendix , excluding the cover pages, preface, and table of contents.**

4.4 Project Board displayed in English in the following standard size:

60 cm.	120 cm.	60 cm.

Decoration for beauty or non-related materials will not affect any scores and judgment.

4.5 The project is to be presented in English. Accessories related to the project are allowed and internet connection is ALLOWED.

4.6 Judges will ask each team questions regarding the projects.

4.7 The decision of the judges is final.

5. Criteria for computer project work competition

Criteria/Categories	Score
5.1 Document and Presentation	**15 Points**
- Document accuracy and completeness	5 Points
- Presentation accuracy and completeness	5 Points
- Presentation medias accuracy	5 Points
5.2 Utilization and Importance	**25 Points**
- Additional documents search	5 Points
- Project development	5 Points
- Body of knowledge integration and application	5 Points
- Benefit for students, school and education	5 Points
- Practical application in daily life	5 Points
5.3 Project Making Process and Steps	**20 Points**
- Interesting topic	4 Points
- Study process	4 Points
- Project suggestion	4 Points
- Project development process	4 Points
- Completely presented and publicized report	4 Points
5.4 Creativity	**20 Points**
- Practicality	5 Points
- Showing Initiative, interesting and various ideas	5 Points
- Productivity and benefit for developer, society and culture	5 Points
- Level of creativity	5 Points
5.5 Presentation	**10 Points**
- Accuracy and content completeness	3 Points
- Understandability and good gesture	3 Points
- Timeous completion	2 Points
- Accuracy and clearness in answering questions	2 Points
5.6 Submission	**10 Points**
- Punctual report submission	10 Points
Grand total score	**100 Points**

6. Competition rules

1. The competitors submit Computer Project Work report file to the school in charge by 13th November 2026 so that the responsible person will be able to send it to the committee to read in advance. If not submitted on time, there is no right to PARTICIPATE in the competition.

Levels	Host school	email
Prathom levels 4 - 6	Wattepchumnum School	wattep2020@gmail.com
Mattayom levels 1 - 3	Benjamarachutit School	sao_sutthirak@yahoo.co.th
Mattayom levels 4 - 6	Hatyaiwittayalaisomboonkulkanya School	apichat@yorsor.ac.th

2. The competitors MUST PREPARE 5 COPIES of the reports according to the number of committees and bring them along on the competition day.

7. Judgments/Awards

80 - 100 points Gold Medal
70 - 79 points Silver Medal
60 - 69 points Bronze Medal
Less than 60 points Certificate of Participation

judges' decision is final.

8. Judges:

8.1 Qualifications

- One native and one non-native English speaker or two non-native English speakers.
- Three Thai Computer teachers who are experts in computers and fluent in English.

8.2 Roles

- Judge according to the fairest rules of the game.
- Summarize all scores /documents and hand them to evaluation department.

8.3 Remark

- The judges should be from their teaching levels and represent variety education service area offices.

9. Committees

9.1 Registrar(s) 1-2 people

- Registration
- Verifying details of competitors

9.2 Moderator(s) 1-2 people

- To inform and enforce rules and regulations

9.3 The computer technicians

- To solve any occurring problems